**NEC** NEC LCD Technologies, Ltd.

# **TFT COLOR LCD MODULE**

# NL6448BC33-59

26cm (10.4 Type) VGA

**DATA SHEET** DOD-PD-0414 (2nd edition)

This DATA SHEET is updated document from DOD-PD-0286(1).

All information is subject to change without notice. Please confirm the sales representative before starting to design your system.

1

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### INTRODUCTION

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# CONTENTS

1. OUTLINE       4         1.1 STRUCTURE AND PRINCIPLE       4         1.2 APPLICATION       4         1.3 FEATURES.       4         2. GENERAL SPECIFICATIONS       5         3. BLOCK DIAGRAM       6         4. DETAILED SPECIFICATIONS       7         4. MECHANICAL SPECIFICATIONS       7         4. MECHANICAL SPECIFICATIONS       7         4. MECHANICAL SPECIFICATIONS       7         4.3 LECTRICAL CHARACTERISTICS       8         4.3.1 LCD panel signal processing board       8         4.3.2 Backlight lamp       9         4.3.3 Power supply voltage ripple       10         4.4.4 POWER SUPPLY VOLTAGE SEQUENCE       11         4.4.1 LCD panel signal processing board       11         4.4.2 Backlight lamp       12         4.5.1 LCD panel signal processing board       12         4.5.2 ASCANNING DIRECTIONS AND FUNCTIONS FOR INTERFACE PINS       12         4.5.3 Positions of plugs and a socket       13         4.5.3 Positions of plugs and a soc	INTRODUCTION	2
1.1 STRUCTURE AND PRINCIPLE       4         1.2 APPLICATION       4         1.3 FFATURES       4         2. GENERAL SPECIFICATIONS       5         3. BLOCK DIAGRAM       6         4. DETAILED SPECIFICATIONS       7         4. MECHANICAL SPECIFICATIONS       7         4. MECHANICAL SPECIFICATIONS       7         4. MECHANICAL SPECIFICATIONS       7         4.3 ELECTRICAL CHARACTERISTICS       8         4.3.1 LCD panel signal processing board       8         4.3.2 BAcklight lamp       9         4.3.3 Power supply voltage ripple       10         4.4 POWER SUPPLY VOLTAGE SEQUENCE       11         4.4.1 LCD panel signal processing board       11         4.4.2 Backlight lamp       12         4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS       12         4.5.1 LCD panel signal processing board       11         4.4.2 Backlight lamp       13         4.5.3 Positions of plugs and a socket       13         4.5.3 Positions of plugs and a socket       13         4.6 DISPLAY COLORS AND INPUT DATA SIGNALS       14         4.7 DISPLAY COLORS AND INPUT DATA SIGNALS       14         4.9 DUBERICTIONS       15         4.9 DUBERICTIONS       15 <tr< th=""><th></th><th></th></tr<>		
1.2 APPLICATION       4         1.3 FEATURES       4         2. GENERAL SPECIFICATIONS       5         3. BLOCK DIAGRAM       6         4. DETAILED SPECIFICATIONS       7         4.1 MECHANICAL SPECIFICATIONS       7         4.1 MECHANICAL SPECIFICATIONS       7         4.2 ABSOLUTE MAXIMUM RATINGS       7         4.3 ELECTRICAL CHARACTERISTICS       8         4.3.1 LCD panel signal processing board       8         4.3.2 Backlight lamp       9         4.3.3 Power supply voltage ripple.       10         4.3.4 Fuse       10         4.3.4 Fuse       10         4.4.2 Backlight inverter (Option)       11         4.4.2 Backlight inverter (Option)       11         4.4.2 Backlight inverter (Option)       11         4.5.3 Positions of plugs and a socket       12         4.5.1 Positions of plugs and a socket       13         4.5.3 Positions of plugs and a socket       15         4.8 SCANNING DIRECTIONS       15         4.9 INPUT SIGNAL TIMINGS       16         4.9.1 Outline of input signal timings       16         4.9.2 Timing characteristics       22         4.10 OPTICS       23         4.10 Definition of cuntrast ratio		
1.3 FEATURES       4         2. GENERAL SPECIFICATIONS       5         3. BLOCK DIAGRAM       6         4. DETAILED SPECIFICATIONS       7         4.1 MECHANICAL SPECIFICATIONS       7         4.1 MECHANICAL SPECIFICATIONS       7         4.2 ABSOLUTE MAXIMUM RATINGS       7         4.3 LECD panel signal processing board       8         4.3.1 LCD panel signal processing board       8         4.3.2 Backlight lamp       9         4.3.3 Power supply voltage ripple.       10         4.4.4 LCD panel signal processing board       11         4.4.1 LCD panel signal processing board       11         4.4.2 Backlight lamp       9         4.5.1 LCD panel signal processing board       11         4.5.2 Backlight inverter (Option)       11         4.5.3 Bostifons of plugs and a socket       13         4.5.1 LCD panel signal processing board       12         4.5.2 Backlight lamp       13         4.5.3 Dostifons of plugs and a socket       13         4.5.4 DISPLAY COLORS AND INPUT DATA SIGNALS       14         4.7 DISPLAY COLORS AND INPUT DATA SIGNALS       14         4.7 DISPLAY POSITIONS       15         4.8 CANNING DIRECTIONS       15         4.9.1 Outline of input signa		
2. GENERAL SPECIFICATIONS       5         3. BLOCK DIAGRAM       6         4. DETAILED SPECIFICATIONS       7         4. A BACUTE MAXIMUM RATINGS       7         4.3 A Backlight lamp       9         4.3.1 LCD panel signal processing board       8         4.3.2 Backlight lamp       9         4.3.4 Fuse       10         4.4.4 POWER SUPPLY VOLTAGE SEQUENCE       11         4.4.1 LCD panel signal processing board       11         4.4.2 Backlight inverter (Option)       11         4.5.2 Backlight lamp       12         4.5.1 LCD panel signal processing board       12         4.5.2 Backlight lamp       13         4.5.3 Positions of plugs and a socket       13         4.5.4 Dacklight lamp       13         4.5.5 Positions of plugs and a socket       15         4.8 SCANNING DIRECTIONS       15         4.9 DIPUT SIGNAL TIMINGS       16         4.9.1 Outline of input si		
3. BLOCK DIAGRAM       6         4. DETAILED SPECIFICATIONS       7         4.1 MECHANICAL SPECIFICATIONS       7         4.2 ABSOLUTE MAXIMUM RATINGS       7         4.2 ABSOLUTE MAXIMUM RATINGS       7         4.3 ELECTRICAL CHARACTERISTICS       8         4.3.1 LCD panel signal processing board       8         4.3.2 Backlight lamp       9         4.3.3 Power supply voltage ripple       10         4.4 Fuse       10         4.4 Fuse       10         4.4 POWER SUPPLY VOLTAGE SEQUENCE       11         4.4.1 LCD panel signal processing board       11         4.4.1 LCD panel signal processing board       12         4.5 Exclusition of plus and a socket       13         4.5.3 Positions of plugs and a socket       13         4.5.3 Positions of plugs and a socket       13         4.5.3 Positions of plugs and a socket       13         4.5.4 DISPLAY COLORS AND INPUT DATA SIGNALS       14         4.7 DISPLAY COLORS AND INPUT DATA SIGNALS       14         4.9.2 Timing characteristics       17         4.9.3 Input signal timing chart       19         4.10 Optical characteristics       22         4.10.1 Optical characteristics       22         4.10.2 Definition of contra		
4. DETAILED SPECIFICATIONS       7         4.1 MECHANICAL SPECIFICATIONS       7         4.2 ABSOLUTE MAXIMUM RATINGS       7         4.3 ELECTRICAL CHARACTERISTICS       8         4.3.1 LCD panel signal processing board       8         4.3.2 Backlight lamp       9         4.3.3 Power supply voltage ripple       10         4.3.4 Fuse       10         4.4.7 DOPLY VOLTAGE SEQUENCE       11         4.4.1 LCD panel signal processing board       11         4.4.2 Backlight inverter (Option)       11         4.4.2 Backlight inverter (Option)       11         4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS       12         4.5.1 LCD panel signal processing board       12         4.5.2 Backlight lamp       13         4.5.3 Positions of plugs and a socket       13         4.5.3 Positions of plugs and a socket       14         4.7 DISPLAY POSITIONS       15         4.8 SCANNING DIRECTIONS       15         4.9 INPUT SIGNAL TIMINGS       16         4.9.1 Outline of input signal timings       16         4.9.2 Timing characteristics       22         4.10.1 Optical characteristics       22         4.10.1 Optical characteristics       22         4.10.2 Definition of respon		
4.1 MECHANICAL SPECIFICATIONS.       7         4.2 ABSOLUTE MAXIMUM RATINGS       7         4.3 ELECTRICAL CHARACTERISTICS       8         4.3.1 LCD panel signal processing board       8         4.3.2 Backlight lamp       9         4.3.3 Power supply voltage ripple.       10         4.3.4 Fuse.       10         4.3.5 Positions of processing board       11         4.5.3 Positions of plugs and a socket       13         4.6 DISPLAY COLORS AND INPUT DATA SIGNALS       14         4.7 DISPLAY POSITIONS       15         4.8 SCANN		
42 ABSOLUTE MAXIMUM RATINGS       7         4.3 ELECTRICAL CHARACTERISTICS       8         4.3.1 LCD panel signal processing board       8         4.3.2 Backlight lamp       9         4.3.3 Power supply voltage ripple       10         4.4 Fuse.       10         4.4 Power SUPPLY VOLTAGE SEQUENCE       11         4.1 LCD panel signal processing board       11         4.4.1 LCD panel signal processing board       11         4.4.2 Backlight inverter (Option)       11         4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS       12         4.5.1 LCD panel signal processing board       12         4.5.2 Backlight lamp       13         4.5 DISPLAY DOLORS AND INPUT TONS FOR INTERFACE PINS       12         4.5.1 LCD panel signal inprocessing board       12         4.5.2 Backlight lamp       13         4.6 DISPLAY COLORS AND INPUT DATA SIGNALS       14         4.7 DISPLAY POSITIONS       15         4.8 SCANNING DIRECTIONS       15         4.9 INPUT SIGNAL TIMINGS       16         4.9.1 Outline of input signal timings       16         4.9.2 Timing characteristics       22         4.10 OPTICS       22         4.10 OPTICS       23         4.10 2 Definition of luminance		
4.3 ELECTRICAL CHARACTERISTICS       8         4.3.1 LCD panel signal processing board       8         4.3.2 Backlight lamp       9         4.3.3 Power supply voltage ripple       10         4.3 Power supply voltage ripple       10         4.4 POWER SUPPLY VOLTAGE SEQUENCE       11         4.4.1 LCD panel signal processing board       11         4.4.2 Backlight inverter (Option)       11         4.5.3 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS       12         4.5.1 LCD panel signal processing board       12         4.5.1 LCD panel signal processing board       13         4.5.2 Backlight lamp       13         4.5.3 Positions of plugs and a socket       13         4.5.3 Positions of plugs and a socket       13         4.6 DISPLAY COLORS AND INPUT DATA SIGNALS       14         4.7 DISPLAY POSITIONS       15         4.8 SCANNING DIRECTIONS       15         4.9.1 Outline of input signal timings       16         4.9.2 Timing characteristics       22         4.10 OPTICS       22         4.10.1 Optical characteristics       22         4.10 OPTICS       23         4.10.1 Optical characteristics       23         4.10.2 Definition of contrast ratio       23 <td< td=""><td>4.1 MECHANICAL SPECIFICATIONS</td><td>7</td></td<>	4.1 MECHANICAL SPECIFICATIONS	7
4.3.1 LCD panel signal processing board84.3.2 Backlight lamp94.3.3 Power supply voltage ripple.104.3.4 Fuse104.3.4 Fuse104.3.4 Fuse104.4 POWER SUPPLY VOLTAGE SEQUENCE114.4.1 LCD panel signal processing board114.4.2 Backlight inverter (Option)114.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS124.5.1 LCD panel signal processing board124.5.2 Backlight lamp134.5.3 Positions of plugs and a socket134.5.3 Positions of plugs and a socket134.7 DISPLAY COLORS AND INPUT DATA SIGNALS144.7 DISPLAY COLORS AND INPUT DATA SIGNALS144.7 DISPLAY COLORS AND INPUT DATA SIGNALS164.9.1 Outline of input signal timings164.9.1 Outline of input signal timings164.9.2 Timing characteristics224.10.1 Optical characteristics224.10.2 Definition of contrast ratio234.10.3 Definition of contrast ratio235. RELIABILITY TESTS246. PRECAUTIONS256.3 ATTENTIONS256.3 Characteristics256.3.4 Other266.3.4 Other266.3.4 Other266.3.4 Other266.3.4 Other266.3.4 Other267.1 FRONT VIEW27		
4.3.2 Backlight lamp.94.3.3 Power supply voltage ripple.104.3.4 Fuse.104.4 POWER SUPPLY VOLTAGE SEQUENCE.114.4.1 LCD panel signal processing board.114.4.2 Backlight inverter (Option).114.4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS.124.5.1 LCD panel signal processing board.124.5.2 Backlight lamp.134.5.3 Positions of plugs and a socket.134.6 DISPLAY COLORS AND INPUT DATA SIGNALS.144.7 DISPLAY POSITIONS.154.8 SCANNING DIRECTIONS.154.9 INPUT SIGNAL TIMINGS.164.9.1 Outline of input signal timings.164.9.2 Timing characteristics.174.9.3 Input signal timing chart.194.10.1 Optical characteristics.224.10.2 Definition of contrast ratio.234.10.3 Definition of viewing angles.234.10.4 Definition of viewing angles.234.10.5 Definition of viewing angles.234.10.5 Definition of viewing angles.256.3 ATTENTIONS.256.3 ATTENTIONS.256.3 CAUTIONS.256.3 Characteristics.266.3 Characteristics.267.1 FRONT VIEW.27	4.3 ELECTRICAL CHARACTERISTICS	8
4.3.3 Power supply voltage ripple104.3.4 Fuse104.4 POWER SUPPLY VOLTAGE SEQUENCE114.4.1 LCD panel signal processing board114.4.2 Backlight inverter (Option)114.4.2 Backlight inverter (Option)114.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS124.5.1 LCD panel signal processing board124.5.2 Backlight lamp134.5.3 Positions of plugs and a socket134.6 DISPLAY COLORS AND INPUT DATA SIGNALS144.7 DISPLAY COLORS AND INPUT DATA SIGNALS164.9.1 Outline of input signal timings164.9.1 Outline of input signal timings164.9.2 Timing characteristics224.10.1 Optical characteristics224.10.1 Optical characteristics234.10.3 Definition of contrast ratio234.10.4 Definition of luminance uniformity234.10.5 Definition of viewing angles235. RELIABILITY TESTS256.1 MEANING OF CAUTION SIGNS256.3 A OTHER SECONDENE256.3 CAUTIONS256.3 CAUTIONS256.3 Characteristics266.3 Characteristics266.3 Characteristics277.1 FRONT VIEW27		
4.3.4 Fuse104.4 POWER SUPPLY VOLTAGE SEQUENCE114.4.1 LCD panel signal processing board114.4.2 Backlight inverter (Option)114.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS124.5.1 LCD panel signal processing board124.5.2 Backlight lamp134.5.3 Positions of plugs and a socket134.6 DISPLAY COLORS AND INPUT DATA SIGNALS144.7 DISPLAY POSITIONS154.8 SCANNING DIRECTIONS154.9 SNING DIRECTIONS164.9.1 Outline of input signal timings164.9.2 Timing characteristics174.9.3 Input signal timing chart194.10 OPTICS224.10.1 Optical characteristics224.10.2 Definition of contrast ratio234.10.3 Definition of viewing angles234.10.4 Definition of viewing angles235. RELIABILITY TESTS246.1 MEANING OF CAUTION SIGNS256.3.1 Handling of the product256.3.1 Handling of the product256.3.2 Environment266.3.4 Other267.1 FRONT VIEW27	4.3.2 Backlight lamp	9
4.4 POWER SUPPLY VOLTAGE SEQUENCE       11         4.4.1 LCD panel signal processing board       11         4.4.2 Backlight inverter (Option)       11         4.4.2 Backlight inverter (Option)       11         4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS       12         4.5.1 LCD panel signal processing board       12         4.5.2 Backlight lamp       13         4.5.3 Positions of plugs and a socket       13         4.6 DISPLAY COLORS AND INPUT DATA SIGNALS       14         4.7 DISPLAY POSITIONS       15         4.8 SCANNING DIRECTIONS       15         4.8 SCANNING DIRECTIONS       15         4.9 INPUT SIGNAL TIMINGS       16         4.9.1 Outline of input signal timings       16         4.9.2 Timing characteristics       17         4.9.3 Input signal timing chart       19         4.10 OPTICS       22         4.10.1 Optical characteristics       22         4.10.2 Definition of contrast ratio       23         4.10.3 Definition of viewing angles       23         4.10.4 Definition of viewing angles       23         4.10.5 Definition of viewing angles       25         6.1 MEANING OF CAUTION SIGNS       25         6.2 CAUTIONS       25         6.3 A THENTI		
4.4.1 LCD panel signal processing board114.4.2 Backlight inverter (Option)114.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS124.5.1 LCD panel signal processing board124.5.2 Backlight lamp134.5.3 Positions of plugs and a socket134.6 DISPLAY COLORS AND INPUT DATA SIGNALS144.7 DISPLAY POSITIONS154.8 SCANNING DIRECTIONS154.9 SCANNING DIRECTIONS164.9.1 NPUT SIGNAL TIMINGS164.9.2 Timing characteristics174.9.3 Input signal timing chart194.10 OPTICS224.10.1 Optical characteristics224.10.2 Definition of contrast ratio234.10.3 Definition of response times234.10.4 Definition of viewing angles256.1 MEANING OF CAUTION SIGNS256.3 A OTHER SIGNAL256.3.1 Handling of the product256.3.4 Other266.3.4 Other266.3.4 Other266.3.4 Other267.1 FRONT VIEW27	4.3.4 Fuse	10
4.4.2 Backlight inverter (Option)114.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS.124.5.1 LCD panel signal processing board124.5.2 Backlight lamp.134.5.3 Positions of plugs and a socket134.6 DISPLAY COLORS AND INPUT DATA SIGNALS144.7 DISPLAY POSITIONS154.8 SCANNING DIRECTIONS154.9 INPUT SIGNAL TIMINGS.164.9.1 Outline of input signal timings164.9.2 Timing characteristics174.9.3 Input signal timing chart194.10 OPTICS.224.10.1 Optical characteristics224.10.2 Definition of contrast ratio234.10.3 Definition of luminance uniformity234.10.4 Definition of response times234.10.5 Definition of response times235. RELIABILITY TESTS.246. PRECAUTIONS256.3.1 Handling of the product256.3.2 Environment.266.3.4 Other267.0 UTLINE DRAWINGS277.1 FRONT VIEW27		
4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS.124.5.1 LCD panel signal processing board124.5.2 Backlight lamp134.5.3 Positions of plugs and a socket134.6 DISPLAY COLORS AND INPUT DATA SIGNALS144.7 DISPLAY POSITIONS154.8 SCANNING DIRECTIONS154.9 INPUT SIGNAL TIMINGS164.9.1 Outline of input signal timings164.9.2 Timing characteristics174.9.3 Input signal timing chart194.10 OPTICS224.10.1 Optical characteristics224.10.2 Definition of contrast ratio234.10.3 Definition of response times234.10.4 Definition of response times234.10.5 Definition of Viewing angles256.1 MEANING OF CAUTION SIGNS256.3 ATTENTIONS256.3 ATTENTIONS256.3.1 Handling of the product256.3.4 Other267.0 UTLINE DRAWINGS277.1 FRONT VIEW27	4.4.1 LCD panel signal processing board	11
4.5.1 LCD panel signal processing board       12         4.5.2 Backlight lamp       13         4.5.3 Positions of plugs and a socket       13         4.6 DISPLAY COLORS AND INPUT DATA SIGNALS       14         4.7 DISPLAY POSITIONS       15         4.8 SCANNING DIRECTIONS       15         4.9 INPUT SIGNAL TIMINGS       16         4.9.1 Outline of input signal timings       16         4.9.2 Timing characteristics       17         4.9.3 Input signal timing chart       19         4.10 OPTICS       22         4.10.1 Optical characteristics       22         4.10.1 Optical characteristics       22         4.10.2 Definition of contrast ratio       23         4.10.3 Definition of luminance uniformity       23         4.10.4 Definition of response times       23         4.10.5 Definition of viewing angles       23         5. RELIABILITY TESTS       24         6. PRECAUTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment       26         6.3.4 Other       26         6.3.4 Other       26         6.3.4 Other       26         6.3.4 Other       26         6.3.1 Handling of the product       25<	4.4.2 Backlight inverter (Option)	. 11
4.5.2 Backlight lamp.134.5.3 Positions of plugs and a socket134.6 DISPLAY COLORS AND INPUT DATA SIGNALS144.7 DISPLAY POSITIONS.154.8 SCANNING DIRECTIONS154.9 INPUT SIGNAL TIMINGS164.9.1 Outline of input signal timings164.9.2 Timing characteristics174.9.3 Input signal timing chart194.10 OPTICS224.10.1 Optical characteristics224.10.2 Definition of contrast ratio234.10.3 Definition of viewing angles234.10.4 Definition of viewing angles234.10.5 Definition of viewing angles235. RELIABILITY TESTS246. PRECAUTIONS256.3 ATTENTIONS256.3 ATTENTIONS256.3 Characteristics266.3 Characteristics267.0 UTLINE DRAWINGS267.1 FRONT VIEW27	4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS	12
4.5.2 Backlight lamp.134.5.3 Positions of plugs and a socket134.6 DISPLAY COLORS AND INPUT DATA SIGNALS144.7 DISPLAY POSITIONS154.8 SCANNING DIRECTIONS154.9 INPUT SIGNAL TIMINGS164.9.1 Outline of input signal timings164.9.2 Timing characteristics174.9.3 Input signal timing chart194.10 OPTICS224.10.1 Optical characteristics224.10.2 Definition of contrast ratio234.10.3 Definition of viewing angles234.10.4 Definition of viewing angles234.10.5 Definition of viewing angles235. RELIABILITY TESTS246. PRECAUTIONS256.3 ATTENTIONS256.3 ATTENTIONS256.3 Characteristics266.3.4 Other267.0 UTLINE DRAWINGS277.1 FRONT VIEW27	4.5.1 LCD panel signal processing board	12
4.5.3 Positions of plugs and a socket134.6 DISPLAY COLORS AND INPUT DATA SIGNALS144.7 DISPLAY POSITIONS154.8 SCANNING DIRECTIONS154.9 INPUT SIGNAL TIMINGS164.9.1 Outline of input signal timings164.9.2 Timing characteristics174.9.3 Input signal timing chart194.10 OPTICS224.10.1 Optical characteristics224.10.2 Definition of contrast ratio234.10.3 Definition of viewing angles234.10.5 Definition of viewing angles235. RELIABILITY TESTS246. PRECAUTIONS256.1 MEANING OF CAUTION SIGNS256.3 ATTENTIONS256.3 ATTENTIONS256.3 Characteristics256.3 Characteristics256.3 A Other267.0 UTLINE DRAWINGS277.1 FRONT VIEW27	4.5.2 Backlight lamp	.13
4.6 DISPLAY COLORS AND INPUT DATA SIGNALS144.7 DISPLAY POSITIONS154.8 SCANNING DIRECTIONS154.9 INPUT SIGNAL TIMINGS164.9.1 Outline of input signal timings164.9.2 Timing characteristics174.9.3 Input signal timing chart194.10 OPTICS224.10.1 Optical characteristics224.10.2 Definition of contrast ratio234.10.3 Definition of luminance uniformity234.10.4 Definition of response times234.10.5 Definition of viewing angles235. RELIABILITY TESTS246. PRECAUTIONS256.1 MEANING OF CAUTION SIGNS256.3 ATTENTIONS256.3 ATTENTIONS256.3.1 Handling of the product256.3.2 Environment.266.3.3 Characteristics266.3.4 Other267.0 UTLINE DRAWINGS277.1 FRONT VIEW27	4.5.3 Positions of plugs and a socket	13
4.7 DISPLAY POSITIONS       15         4.8 SCANNING DIRECTIONS       15         4.9 INPUT SIGNAL TIMINGS       16         4.9.1 Outline of input signal timings       16         4.9.2 Timing characteristics       17         4.9.3 Input signal timing characteristics       17         4.9.1 Optical characteristics       22         4.10 OPTICS       22         4.10.1 Optical characteristics       22         4.10.2 Definition of contrast ratio       23         4.10.3 Definition of luminance uniformity       23         4.10.4 Definition of response times       23         4.10.5 Definition of viewing angles       23         5. RELIABILITY TESTS       24         6. PRECAUTIONS       25         6.1 MEANING OF CAUTION SIGNS       25         6.3 ATTENTIONS       25         6.3 ATTENTIONS       25         6.3.4 Other       26         6.3.3 Characteristics       26         6.3.4 Other       26	4.6 DISPLAY COLORS AND INPUT DATA SIGNALS	14
4.8 SCANNING DIRECTIONS       15         4.9 INPUT SIGNAL TIMINGS       16         4.9.1 Outline of input signal timings       16         4.9.2 Timing characteristics       17         4.9.3 Input signal timing chart       19         4.10 OPTICS       22         4.10.1 Optical characteristics       22         4.10.2 Definition of contrast ratio       23         4.10.3 Definition of contrast ratio       23         4.10.4 Definition of response times       23         4.10.5 Definition of viewing angles       23         4.10.5 Definition of viewing angles       23         5. RELIABILITY TESTS       24         6. PRECAUTIONS       25         6.1 MEANING OF CAUTION SIGNS       25         6.2 CAUTIONS       25         6.3 ATTENTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment.       26         6.3.4 Other       26         6.3.4 Other       26         6.3.4 Other       26         7.1 FRONT VIEW       27	4.7 DISPLAY POSITIONS	15
4.9.1 Outline of input signal timings       16         4.9.2 Timing characteristics       17         4.9.3 Input signal timing chart       19         4.10 OPTICS       22         4.10.1 Optical characteristics       22         4.10.2 Definition of contrast ratio       23         4.10.3 Definition of luminance uniformity       23         4.10.4 Definition of response times       23         4.10.5 Definition of viewing angles       23         5. RELIABILITY TESTS       24         6. PRECAUTIONS       25         6.1 MEANING OF CAUTION SIGNS       25         6.3 ATTENTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment       26         6.3.3 Characteristics       26         6.3.4 Other       26         7.0 UTLINE DRAWINGS       27         7.1 FRONT VIEW       27		
4.9.1 Outline of input signal timings       16         4.9.2 Timing characteristics       17         4.9.3 Input signal timing chart       19         4.10 OPTICS       22         4.10.1 Optical characteristics       22         4.10.2 Definition of contrast ratio       23         4.10.3 Definition of luminance uniformity       23         4.10.4 Definition of response times       23         4.10.5 Definition of viewing angles       23         5. RELIABILITY TESTS       24         6. PRECAUTIONS       25         6.1 MEANING OF CAUTION SIGNS       25         6.3 ATTENTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment       26         6.3.3 Characteristics       26         6.3.4 Other       26         7.0 UTLINE DRAWINGS       27         7.1 FRONT VIEW       27	4.9 INPUT SIGNAL TIMINGS	16
4.9.2 Timing characteristics       17         4.9.3 Input signal timing chart       19         4.10 OPTICS       22         4.10.1 Optical characteristics       22         4.10.2 Definition of contrast ratio       23         4.10.3 Definition of luminance uniformity       23         4.10.4 Definition of response times       23         4.10.5 Definition of viewing angles       23         5. RELIABILITY TESTS       24         6. PRECAUTIONS       25         6.1 MEANING OF CAUTION SIGNS       25         6.2 CAUTIONS       25         6.3 ATTENTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment       26         6.3.4 Other       26         7. OUTLINE DRAWINGS       27         7.1 FRONT VIEW       27		
4.9.3 Input signal timing chart       19         4.10 OPTICS       22         4.10.1 Optical characteristics       22         4.10.2 Definition of contrast ratio       23         4.10.3 Definition of luminance uniformity       23         4.10.4 Definition of response times       23         4.10.5 Definition of viewing angles       23         5. RELIABILITY TESTS       24         6. PRECAUTIONS       25         6.1 MEANING OF CAUTION SIGNS       25         6.2 CAUTIONS       25         6.3 ATTENTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment       26         6.3.3 Characteristics       26         6.3.4 Other       26         7. OUTLINE DRAWINGS       27         7.1 FRONT VIEW       27		
4.10 OPTICS       22         4.10.1 Optical characteristics       22         4.10.2 Definition of contrast ratio       23         4.10.3 Definition of luminance uniformity       23         4.10.4 Definition of response times       23         4.10.5 Definition of viewing angles       23         5. RELIABILITY TESTS       24         6. PRECAUTIONS       25         6.1 MEANING OF CAUTION SIGNS       25         6.2 CAUTIONS       25         6.3 ATTENTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment.       26         6.3.3 Characteristics       26         6.3.4 Other       26         7. OUTLINE DRAWINGS       27         7.1 FRONT VIEW       27	4.9.3 Input signal timing chart	.19
4.10.2 Definition of contrast ratio       23         4.10.3 Definition of luminance uniformity       23         4.10.4 Definition of response times       23         4.10.5 Definition of viewing angles       23         5. RELIABILITY TESTS       24         6. PRECAUTIONS       25         6.1 MEANING OF CAUTION SIGNS       25         6.2 CAUTIONS       25         6.3 ATTENTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment       26         6.3.3 Characteristics       26         6.3.4 Other       26         7. OUTLINE DRAWINGS       27         7.1 FRONT VIEW       27		
4.10.2 Definition of contrast ratio       23         4.10.3 Definition of luminance uniformity       23         4.10.4 Definition of response times       23         4.10.5 Definition of viewing angles       23         5. RELIABILITY TESTS       24         6. PRECAUTIONS       25         6.1 MEANING OF CAUTION SIGNS       25         6.2 CAUTIONS       25         6.3 ATTENTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment       26         6.3.3 Characteristics       26         6.3.4 Other       26         7. OUTLINE DRAWINGS       27         7.1 FRONT VIEW       27	4.10.1 Optical characteristics	.22
4.10.3 Definition of luminance uniformity       23         4.10.4 Definition of response times       23         4.10.5 Definition of viewing angles.       23         5. RELIABILITY TESTS       24         6. PRECAUTIONS       25         6.1 MEANING OF CAUTION SIGNS       25         6.2 CAUTIONS       25         6.3 ATTENTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment       26         6.3.3 Characteristics       26         6.3.4 Other       26         7. OUTLINE DRAWINGS       27         7.1 FRONT VIEW       27	4.10.2 Definition of contrast ratio	23
4.10.4 Definition of response times       23         4.10.5 Definition of viewing angles.       23         5. RELIABILITY TESTS.       24         6. PRECAUTIONS       25         6.1 MEANING OF CAUTION SIGNS       25         6.2 CAUTIONS       25         6.3 ATTENTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment       26         6.3.3 Characteristics       26         6.3.4 Other       26         7. OUTLINE DRAWINGS       27         7.1 FRONT VIEW       27	4.10.3 Definition of luminance uniformity	23
4.10.5 Definition of viewing angles.       23         5. RELIABILITY TESTS.       24         6. PRECAUTIONS       25         6.1 MEANING OF CAUTION SIGNS       25         6.2 CAUTIONS       25         6.3 ATTENTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment       26         6.3.3 Characteristics       26         6.3.4 Other       26         7. OUTLINE DRAWINGS       27         7.1 FRONT VIEW       27		
5. RELIABILITY TESTS	4.10.5 Definition of viewing angles	23
6.1 MEANING OF CAUTION SIGNS       25         6.2 CAUTIONS       25         6.3 ATTENTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment       26         6.3.3 Characteristics       26         6.3.4 Other       26         7. OUTLINE DRAWINGS       27         7.1 FRONT VIEW       27		
6.2 CAUTIONS       25         6.3 ATTENTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment       26         6.3.3 Characteristics       26         6.3.4 Other       26         7. OUTLINE DRAWINGS       27         7.1 FRONT VIEW       27	6. PRECAUTIONS	.25
6.2 CAUTIONS       25         6.3 ATTENTIONS       25         6.3.1 Handling of the product       25         6.3.2 Environment       26         6.3.3 Characteristics       26         6.3.4 Other       26         7. OUTLINE DRAWINGS       27         7.1 FRONT VIEW       27	6.1 MEANING OF CAUTION SIGNS	25
6.3.1 Handling of the product       25         6.3.2 Environment.       26         6.3.3 Characteristics.       26         6.3.4 Other       26         7. OUTLINE DRAWINGS.       27         7.1 FRONT VIEW       27		
6.3.1 Handling of the product       25         6.3.2 Environment.       26         6.3.3 Characteristics.       26         6.3.4 Other       26         7. OUTLINE DRAWINGS.       27         7.1 FRONT VIEW       27		
6.3.2 Environment.       26         6.3.3 Characteristics.       26         6.3.4 Other       26         7. OUTLINE DRAWINGS.       27         7.1 FRONT VIEW.       27		
6.3.3 Characteristics       .26         6.3.4 Other       .26         7. OUTLINE DRAWINGS       .27         7.1 FRONT VIEW       .27		
6.3.4 Other       26         7. OUTLINE DRAWINGS       27         7.1 FRONT VIEW       27	6.3.3 Characteristics	.26
7. OUTLINE DRAWINGS         27           7.1 FRONT VIEW         27		
7.1 FRONT VIEW		
/.2 KEAK VIEW	7.2 REAR VIEW	

#### **1. OUTLINE**

#### 1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL6448BC33-59 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. PC, signal generator, etc.) are modulated into best form for active matrix system by a signal processing circuit, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

#### **1.2 APPLICATION**

• For industrial use

#### **1.3 FEATURES**

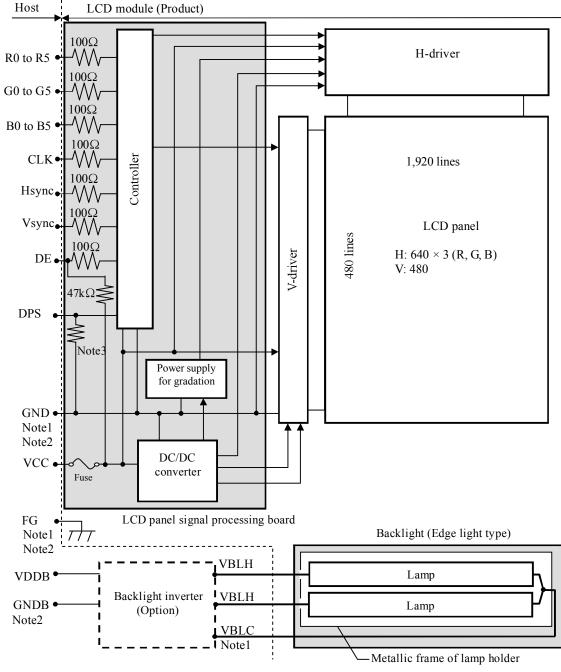
- High luminance
- High contrast
- 6-bit digital RGB signals
- DE (Data enable) function
- Reversible-scan direction
- Edge light type (without inverter)
- Replaceable lamp for backlight
- Acquisition product for UL60950-1 1st edition/CSA C22.2 No.60950-1-3 (File number:E170632)
- Difference between NL6448BC33-59 and NL6448BC33-59D

Polarizer surface	NL6448BC33-59	NL6448BC33-59D
i olarizer surface	Clear	Antiglare

# 2. GENERAL SPECIFICATIONS

Display area	211.2 (H) × 158.4 (V) mm (typ.)
Diagonal size of display	26 cm (10.4 inches)
Drive system	a-Si TFT active matrix
Display color	262,144 colors
Pixel	640 (H) × 480 (V) pixels
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe
Dot pitch	0.11 (H) × 0.33 (V) mm
Pixel pitch	0.33 (H) × 0.33 (V) mm
Module size	243.0 (W) × 185.1 (H) × 10.5 (D) mm (typ.)
Weight	475 g (typ.)
Contrast ratio	600:1 (typ.)
Viewing angle	<ul> <li>At the contrast ratio ≥10:1</li> <li>Horizontal: Right side 70° (typ.), Left side 70° (typ.)</li> <li>Vertical: Up side 45° (typ.), Down side 55° (typ.)</li> </ul>
Designed viewing direction	<ul> <li>At DPS= Low or open: Normal scan</li> <li>Viewing direction without image reversal: up side (12 o'clock)</li> <li>Viewing direction with contrast peak: down side (6 o'clock)</li> <li>Viewing angle with optimum grayscale f=2.2): normal axis</li> </ul>
Polarizer surface	Clear
Polarizer pencil-hardness	3H (min.) [by JIS K5400]
Color gamut	At LCD panel center 43 % (typ.) [against NTSC color space]
Response time	$\begin{array}{l} Ton+Toff (10\% \leftrightarrow 90\%) \\ 33 \text{ ms (typ.)} \end{array}$
Luminance	At IBL= 5.0mArms / lamp 450 cd/m2 (typ.)
Signal system	6-bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE), Horizontal synchronous signal (Hsync), Vertical synchronous signal (Vsync)
Power supply voltage	LCD panel signal processing board: 3.3V or 5.0V
Backlight	Edge light type: 2 cold cathode fluorescent lamps (Replaceable part • Lamp holder set: Type No. 104LHS43) (Recommended inverter (Option) • Inverter: Type No. 104PW161, 104PW191)
Power consumption	At IBL=5.0mArms / lamp and checkered flag pattern 5.8 W (typ., Power dissipation of the inverter does not include.)

#### 3. BLOCK DIAGRAM



Note1: Connections between GND (Signal ground), FG (Frame ground) and VBLC (Lamp low voltage terminal) in the LCD module

GND - FG	Not connected
GND - VBLC	Not connected
FG - VBLC	Not connected

Note2: GND, FG and GNDB must be connected to customer equipment's ground, and it is recommended that these grounds are connected together in customer equipment.

# NEC NEC LCD Technologies, Ltd.

#### Note3: Pull-down resistance of DPS pin

Power supply voltage	Pull-down resistance of DPS pin ( $k\Omega$ )				
VCC	min.	typ.	max.		
at 3.3V	6.4	11.4	18.3		
at 5.0V	4.5	8.2	14.0		

#### 4. DETAILED SPECIFICATIONS

#### 4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification		Unit
Module size	$243.0 \pm 0.5$ (W) × 185.1 ± 0.5 (H) × 10.5 ± 0.5 (D)	Note1	mm
Display area	211.2 (H) × 158.4 (V)	Note1	mm
Weight	475 (typ.), 500 (max.)		g

Note1: See "7. OUTLINE DRAWINGS".

#### 4.2 ABSOLUTE MAXIMUM RATINGS

Parameter			Symbol	Rating	Unit	Remarks
Power supply	LCD panel signal	processing board	VCC	-0.3 to +6.5	V	
voltage	Lamp v	oltage	VBLH	1,500	Vrms	Ta = 25°C
Input voltage	Display signals ge Note1		VD	-0.3 to VCC+0.3	V	1a-25 C
for signals	nals Function signal Note2		VF	-0.3 10 VCC+0.3	v	
Storage temperature		Tst	-20 to +80	°C	-	
Orrenatio		Front surface	TopF	-10 to +70	°C	Note3
Operating temperature Rear su		Rear surface	TopR	-10 to +70	°C	Note4
Relative humidity			RH	≤ 95	%	$Ta \le 40^{\circ}C$
Note5		КΠ	≤ 85	%	$40 < Ta \le 50^{\circ}C$	
Absolute humidity Note5		AH	≤ 70 Note6	g/m <sup>3</sup>	Ta > 50°C	

Note1: Display signals are CLK, Hsync, Vsync, DE, R0 to R5, G0 to G5 and B0 to B5.

Note2: Function signal is DPS.

Note3: Measured at center of LCD panel surface (including self-heat)

Note4: Measured at center of LCD module's rear shield surface (including self-heat)

Note5: No condensation

Note6: Ta = 50°C, RH = 85%

# 4.3 ELECTRICAL CHARACTERISTICS

#### 4.3.1 LCD panel signal processing board

. i DOD punoi signui p	8						(Ta = 25°C)
Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply vo	ltaga	VCC	3.0	3.3	3.6	V	at VCC = 3.3V
Fower suppry vo	nage	vcc	4.75	5.0	5.25	V	at VCC = 5.0V
Power supply cu			-	180 Note1	300 Note2	mA	at VCC = 3.3V
Power suppry cu	llent	ICC	-	120 Note1	200 Note2	mA	at VCC = 5.0V
Logic input voltage	High	VDH	0.7VCC	-	VCC	V	CMOS level
for display signals	Low	VDL	0	-	0.3VCC	V	
Input voltage for DPS	tage for DPS High		0.7VCC	-	VCC	V	
signal	Low	VFL	0	-	0.4	V	-

Note1: Checkered flag pattern [by EIAJ ED-2522]

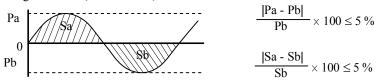
Note2: Pattern for maximum current

#### 4.3.2 Backlight lamp

						(Ta=25°C, Note1)
Parameter	Symbol	min.	typ.	max.	Unit	Remarks
Lamp current	IBL	2.0	5.0	5.5	mArms	at IBL=5.0mArms: 450cd/m <sup>2</sup> Note3, Note4
Lamp voltage	VBLH	-	520	-	Vrms	Note2, Note3
Lamp starting voltage	VS	850	-	-	Vrms	Ta = 25°C Note2, Note3
Lamp starting voltage	v 5	1,100	-	-	Vrms	$Ta = -10^{\circ}C$ Note2, Note3
Lamp oscillation frequency	FO	50	-	70	kHz	Note5

Note1: This product consists of 2 backlight lamps, and these specifications are for each lamp.

- Note2: The lamp voltage cycle between lamps should be kept on a same phase. "VS" and "VBLH" are the voltage value between low voltage side (Cold) and high voltage side (Hot).
- Note3: The asymmetric ratio of working waveform for lamps (Power supply voltage peak ratio, power supply current peak ratio and waveform space ratio) should be less than 5 % (See the following figure.). If the waveform is asymmetric, DC (Direct current) element apply into the lamp. In this case, a lamp lifetime may be shortened, because a distribution of a lamp enclosure substance inclines toward one side between low voltage terminal (Cold terminal) and high voltage terminal (Hot terminal).



Pa: Supply voltage/current peak for positive, Pb: Supply voltage/current peak for negative Sa: Waveform space for positive part, Sb: Waveform space for negative part.

- Note4: This product consists of 2 lamps. 2 lamps are contained in the 1 lamp holder, and both lamps are connected to 1 low voltage cable. The recommended lamp current is 5.0mArms typical for each lamp, and sum of 2 lamps is 10mArms typical. The lamp current should be measured by high-frequency current meter at the low voltage terminal.
- Note5: In case "FO" is not the recommended value, beat noise may display on the screen, because of interference between "FO" and "1/th". Recommended value of "FO" is as following

$$FO = \frac{1}{4} \times \frac{1}{th} \times (2n-1)$$

- th: Horizontal cycle (See "4.9.2 Timing characteristics".)
- n: Natural number (1, 2, 3 ······)
- Note6: Method of lamp cable installation may invite fluctuation of lamp current and voltage or asymmetric of lamp working waveform. When designing method of lamp cable installation, evaluate the fluctuation of lamp current, voltage and working waveform sufficiently.

#### 4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power supply voltage		Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3V	≤ 100	mVp-p
vee	5.0V	≤ 100	mVp-p

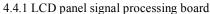
Note1: The permissible ripple voltage includes spike noise.

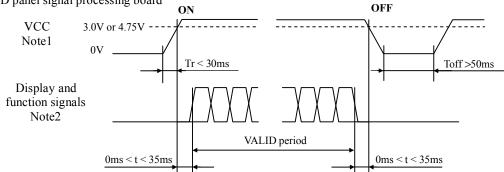
#### 4.3.4 Fuse

Parameter	Fuse		Rating	Fusing current	Remarks
1 arameter	Туре	Supplier	Rating	Fushig current	Remarks
VCC	FCC16162AB	KAMAYA	1.6A	3.2A	Note1
vcc	FCC10102AB	ELECTRIC Co., Ltd	32V	5.2A	Note1

Note1: The power supply capacity should be more than the fusing current. If the power supply capacity is less than the fusing current, the fuse may not blow for a short time, and then nasty smell, smoking and so on may occur.

#### 4.4 POWER SUPPLY VOLTAGE SEQUENCE

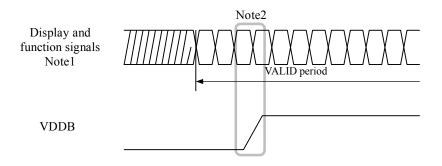




- Note1: In terms of voltage variation (voltage drop) while VCC rising edge is below 3.0V in "VCC = 3.3V" or 4.75V in "VCC = 5.0V", a protection circuit may work, and then this product may not work.
- Note2: Display signals (CLK, Hsync, Vsync, DE, R0 to R5, G0 to G5, B0 to B5) and function signal (DPS) must be Low or High-impedance, exclude the VALID period (See above sequence diagram), in order to avoid that internal circuits is damaged.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If customer stops the display and function signals, they should be cut VCC.

#### 4.4.2 Backlight inverter (Option)



Note1: These are the display and function signals for LCD panel signal processing board. Note2: The backlight inverter voltage (VDDB) should be inputted within the valid period of display and function signals, in order to avoid unstable data display.

### 4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

Pin No.	Symbol	Signal	Remarks
1	GND	Ground	
2	CLK	Dot clock	
3	Hsync	Horizontal synchronous signal	-
4	Vsync	Vertical synchronous signal	
5	GND	Ground	1
6	R0	Red data (LSB)	Least significant bit
7	R1	Red data	
8	R2	Red data	
9	R3	Red data	-
10	R4	Red data	
11	R5	Red data (MSB)	Most significant bit
12	GND	Ground	-
13	G0	Green data (LSB)	Least significant bit
14	G1	Green data	
15	G2	Green data	
16	G3	Green data	1 -
17	G4	Green data	1
18	G5	Green data (MSB)	Most significant bit
19	GND	Ground	-
20	B0	Blue data (LSB)	Least significant bit
21	B1	Blue data	
22	B2	Blue data	
23	B3	Blue data	-
24	B4	Blue data	]
25	B5	Blue data (MSB)	Most significant bit
26	GND	Ground	-
27	DE	Selection of DE / Fixed mode	Data enable signal: DE mode High or Open: Fixed mode
28	VCC	Power supply	
29	VCC	Power supply	
30	N.C.	-	Keep this pin Open.
31	DPS	Selection of scan direction	High: Reverse scan Low or Open: Normal scan Note1

CN1 socket (LCD module side) : DF9C-31P-1V(2\*) (Hirose Electric Co., Ltd. (HRS)) Adaptable plug : DE9-31S-1V(2\*) (Hirose Electric Co., Ltd. (HRS))

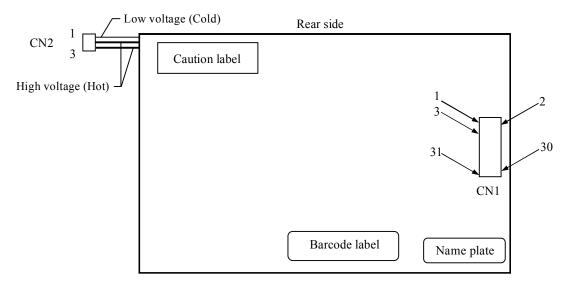
Note1: See "4.8 SCANNING DIRECTIONS".

#### 4.5.2 Backlight lamp

Attention: VBLH and VBLC must be connected correctly. If customer connects wrongly, customer will be hurt and the module will be broken.

CN2 plug ( Adaptable s	LCD module side) socket	: BHR-03VS-1 (J.S.T Mfg. Co., Ltd.) : SM03 (4.0) B-BHS-TB (J.S.T Mfg. Co., Ltd.)				
Pin No.	Symbol	Signal	Remarks			
1	VBLC	Low voltage (Cold)	Cable color: Gray			
2	VBLH	High voltage (Hot)	Cable color: Pink			
3	VBLH	High voltage (Hot)	Cable color: Pink			

4.5.3 Positions of plugs and a socket



#### 4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display in equivalent to 262,144 colors in 64 gray scales. Also the relation between display colors and input data signals is as the following table.

Display colors							Data s	ignal	(0: L	.ow l				evel)					
Display		R5	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
lors	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
00 :	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
Basic colors	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
B	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
e		0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
scal	dark	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
ay	$\uparrow$				:						:						:		
Red gray scale	$\downarrow$				:						:						:		
Rec	bright	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale		0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
Green gray scale	dark	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
gray	$\uparrow$				:						:								
en {	$\downarrow$				:						:								
<b>Jre</b>	bright	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
ů,		0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
lle		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
sce	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
ray	$\uparrow$										:								
Blue gray scale	$\downarrow$										:								
Blt	bright	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1
		0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

# 4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.8 SCANNING DIRECTIONS".).

C (0,	0) B					
$\left( \begin{array}{cc} C(0, 0) \end{array} \right)$	C( 1, 0)	• • •	C( X, 0)	• • •	C(638, 0)	C(639, 0)
$\widetilde{C(0, 1)}$	C(1, 1)	• • •	C( X, 1)	• • •	C(638, 1)	C(639, 1)
•	•	•	•	•	•	•
•	•	• • •	•	• • •	•	• • •
•	•	•	•	•	•	•
C( 0, Y)	C( 1, Y)	• • •	C( X, Y)	• • •	C(638, Y)	C(639, Y)
•	•	•	•	•	•	•
•	•	• • •	•	• • •	•	•
•	•	•	•	•	•	•
C( 0, 478)	C(1, 478)	• • •	C( X, 478)	• • •	C(638, 478)	C(639, 478)
C( 0, 479)	C(1, 479)	• • •	C( X, 479)	• • •	C(638, 479)	C(639, 479)

#### **4.8 SCANNING DIRECTIONS**

The following figures are seen from a front view. Also the arrow shows the direction of scan.

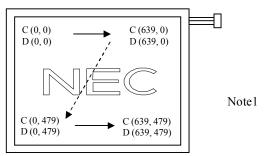


Figure 1. Normal scan (DPS: Low or Open)

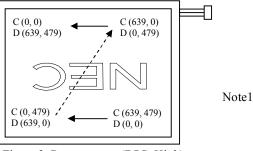


Figure 2. Reverse scan (DPS: High)

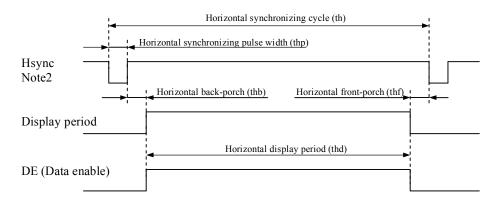
Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".) D (X, Y): The data number of input signal for LCD panel signal processing board

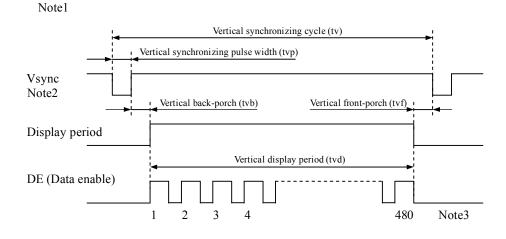
#### 4.9 INPUT SIGNAL TIMINGS

- 4.9.1 Outline of input signal timings
  - Horizontal signal

Note1



• Vertical signal



Note1:This diagram indicates virtual signal for set up to timing. Note2:Fixed mode cannot be used while working of DE mode. Note3:See **"4.9.3 Input signal timing chart"** for numeration of pulse.

#### 4.9.2 Timing characteristics

### (a) Fixed mode

(a) Fixed	* 1110 <b>u v</b>							(Note1)
Parameter			Symbol	min.	typ.	max.	Unit	Remarks
	Frequency		1/tc	21.0	25.175	29.0	MHz	39.72 ns (typ.)
CLK		Duty	tcd	0.4	0.5	0.6	-	
	Rise tir	ne, Fall time	tcrf	-	-	10	ns	-
DATA	CLK-DATA	Setup time	tds	8	-	-	ns	
(R0-R5) (G0-G5)	CLK-DATA	Hold time	tdh	12	-	-	ns	-
(B0-B5)	Rise tir	ne, Fall time	tdrf	-	-	10	ns	
,,,		Charles.	th	30.0	31.778	33.6	μs	31.468 kHz (typ.)
	•	Cycle	ιn		800		CLK	
	Disp	lay period	thd		640		CLK	
	Fro	Front-porch			16			-
Hsync	Pulse width		thp	10	96	-	CLK	
lisylic	Bac	thb	-	48	134	CLK		
	Total of pulse v	thp+thb	144			CLK	Note2	
	CLK- Hsync	Setup time	ths	8	-	-	ns	
	CLK-Hsylic	Hold time	thh	12	-	-	ns	-
	Rise tir	ne, Fall time	thrf	-	-	10	ns	
		Cycle	tv	16.1	16.683	17.2	ms	59.94 Hz (typ.)
		eyele	ι.,	525			Н	
	Disp	Display period		480			Н	
		nt-porch	tvf		12		Н	-
Vsync		se width	tvp	1	2	-	Н	
vsyne		ck-porch	tvb tvp+tvb	-	31	32	Н	
		Total of pulse width and back-porch			33		Н	Note2
		Vsync timing	thv	1	-	-	CLK	
		Hsync timing	tvh	30	-	-	ns	-
	Rise tir	ne, Fall time	tvrf	-	-	10	ns	

Note1: Definition of parameters is as follows.

tc = 1CLK, tcd = tch/tc, th = 1H

Note2: Keep tvp + tvb and thp + thb within the table. If it is out of specification, display position will be shifted to right/left side or up/down.

# NL6448BC33-59

(b)	DE mode
-----	---------

(Note1.	Note <sub>2</sub> )

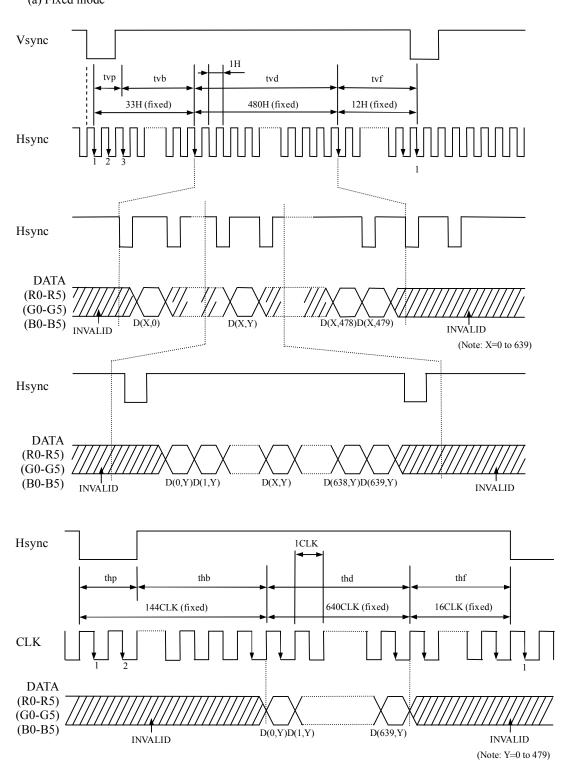
Parameter			Symbol	min.	typ.	max.	Unit	Remarks
	Frequency		1/tc	21.0	25.175	29.0	MHz	39.72 ns (typ.)
CLK		Duty	tcd	0.4	0.5	0.6	-	59.72 hs (typ.)
CLIV		ne, Fall time	terf	U. <del>T</del>	0.5	10	ns	-
DATA	Kise till	Setup time	tds	- 8	-	10	-	
(R0-R5)	CLK-DATA					-	ns	
(G0-G5)		Hold time	tdh	12	-	-	ns	-
(B0-B5)	Rise tin	ne, Fall time	tdrf	-	-	10	ns	
	Puls	se width	tvp	1	2	-	Н	
Vsync	Vsync-DE	Setup time	tvds	1	-	-	CLK	
vsync	timing	Hold time	tvdh	1	-	-	CLK	-
	Rise tin	ne, Fall time	tvrf	-	-	10	ns	
		Cycle	th	30.0	31.778	33.6	μs	31.468 kHz (typ.)
	Horizontal	Cycle	ui	-	800	-	CLK	
		Display period	thd		640		CLK	-
	Martinal	Cycle	tv	16.1	16.683	17.2	ms	59.94 Hz (typ.)
DE	DE Vertical (One frame)	Cycle	ιv	-	525	-	Н	
	(One frame)	Display period	tvd		480		Н	
	CLK-DE	Setup time	tdes	8	-	-	ns	-
	ULK-DE	Hold time	tdeh	12	-	-	ns	
	Rise tin	ne, Fall time	tderf	-	-	10	ns	

Note1: Definition of parameters is as follows.

 $tc = 1CL\dot{K}, tcd = tch/tc, th = 1H$ 

Note2: Hsync signal (Pin No.3 of CN1) is not used inside the product at DE mode.

Do not keep pin open to avoid noise problem.

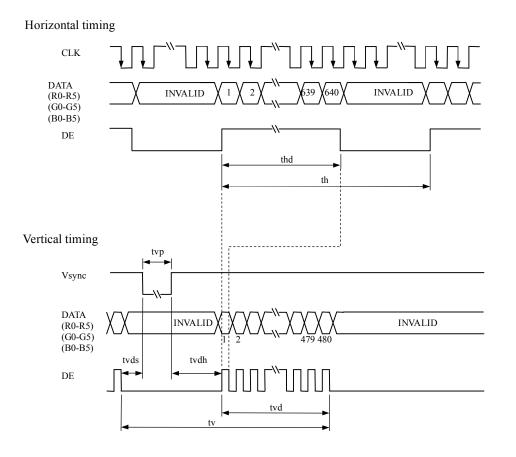


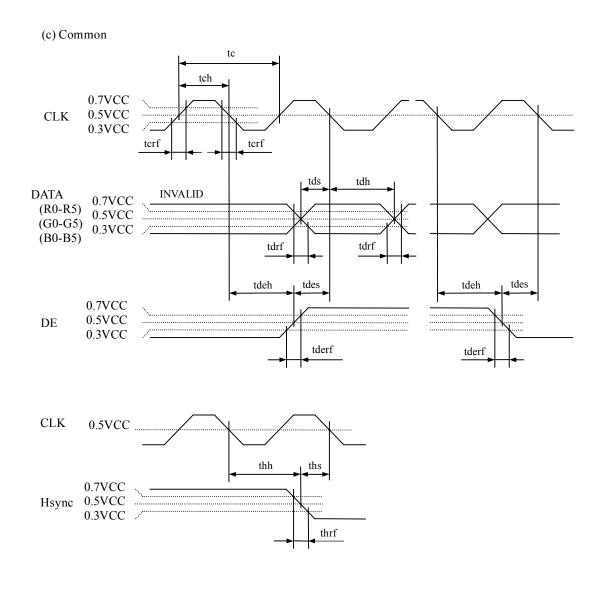
4.9.3 Input signal timing chart (a) Fixed mode

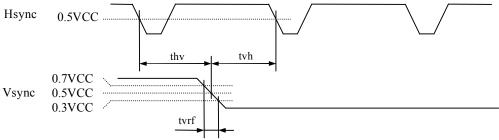
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 $\overset{}{\mathcal{V}}$ 

# (b) DE mode







#### 4.10 OPTICS

4.10.1 Optical characteristics

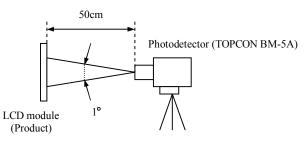
.10.1 Optical c	nurueter	151105					(Note1	, Note2	
Parameter		Condition	Symbol	min.	typ.	max.	Unit	Remark	
Luminan	ce	White at center $\theta R = 0^\circ, \ \theta L = 0^\circ, \ \theta U = 0^\circ, \ \theta D = 0^\circ$	L	350	450	-	$cd/m^2$	-	
Contrast ra	itio	White/Black at center $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$	CR	300	600	-	-	Note3	
Luminance uni	formity	-	LU	-	1.25	1.40	-	Note4	
	White	x coordinate	Wx	0.283	0.313	0.343	-		
	white	y coordinate	Wy	0.299	0.329	0.359	-		
	Red	x coordinate	Rx	-	0.592	-	-		
Chromotiaity		y coordinate	Ry	-	0.337	-	-		
Chromaticity	Green	x coordinate	Gx	-	0.319	-	-	Note5	
		y coordinate	Gy	-	0.527	-	-	Notes	
	Blue	x coordinate	Bx	-	0.149	-	-		
	Blue	y coordinate	By	-	0.130	-	-		
Color gamut		$\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ at center, against NTSC color space	С	35	43	-	%		
Dognongo t		White to Black	Ton	-	8	10	ms	Note6	
Response time		Black to White	Toff	-	25	30	ms	Note7	
	Right	$\Theta U = 0^{\circ}, \Theta D = 0^{\circ}, CR \ge 10$	θR	60	70	-	0		
Vinning on 1	Left	$\Theta U = 0^{\circ}, \Theta D = 0^{\circ}, CR \ge 10$	θL	60	70	-	0	MadaQ	
Viewing angle	Up	$\Theta R = 0^{\circ}, \Theta L = 0^{\circ}, CR \ge 10$	θU	35	45	-	0	Note8	
	Down	$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$	θD	45	55	-	0	1	

Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta=25°C, VCC=3.3V, IBL= 5.0mArms/lamp, Display mode: VGA, Horizontal cycle = 37.468kHz, Vertical cycle = 59.94Hz, DPS= Low or Open: Normal scan

Optical characteristics are measured at luminance saturation after 20minutes from working the product, in the dark room. Also measurement method for luminance is as follows.



Note3: See "4.10.2 Definition of contrast ratio". Note4: See "4.10.3 Definition of luminance uniformity". Note5: These coordinates are found on CIE 1931 chromaticity diagram. Note6: Product surface temperature:  $TopF = 31^{\circ}C$ Note7: See "4.10.4 Definition of response times".

Note8: See "4.10.5 Definition of viewing angles".

#### 4.10.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

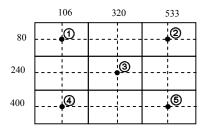
Contrast ratio (CR) = Luminance of white screen Luminance of black screen

4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

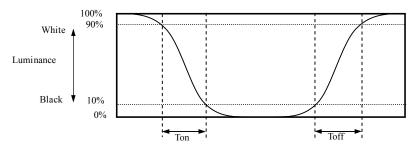
 $Luminance uniformity (LU) = \frac{Maximum luminance from (1) to (5)}{Minimum luminance from (1) to (5)}$ 

The luminance is measured at near the 5 points shown below.

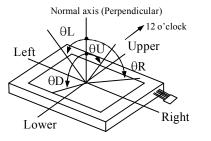


#### 4.10.4 Definition of response times

Response time is measured, the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 90% down to 10%. Also Toff is the time it takes the luminance change from 10% up to 90% (See the following diagram.).



#### 4.10.5 Definition of viewing angles

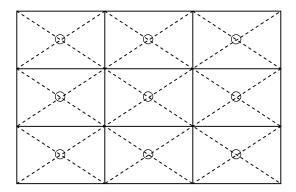


# 5. RELIABILITY TESTS

Test item	Condition	Judgement
High temperature and humidity (Operation)	<ul> <li>60 ± 2°C, RH = 90%, 240hours</li> <li>Display data is black.</li> </ul>	
High temperature (Operation)	<ul> <li>⑦ 70±2°C, 240hours</li> <li>② Display data is black.</li> </ul>	
Heat cycle (Operation)	<ol> <li>-10±3°C1hour 70±3°C1hour</li> <li>50cycles, 4hours/cycle</li> <li>Display data is black.</li> </ol>	
Thermal shock (Non operation)	<ul> <li>① -20±3°C30minutes 80±3°C30minutes</li> <li>② 100cycles, 1hour/cycle</li> <li>③ Temperature transition time is within 5 minutes.</li> </ul>	No display malfunctions Note1
ESD (Operation)	<ul> <li>① 150pF, 150Ω, ±10kV</li> <li>② 9 places on a panel surface Note2</li> <li>③ 10 times each places at 1 sec interval</li> </ul>	
Dust (Operation)	<ol> <li>Sample dust: No. 15 (by JIS-Z8901))</li> <li>15 seconds stir</li> <li>8 times repeat at 1 hour interval</li> </ol>	
Vibration (Non operation)	<ul> <li>5 to 100Hz, 19.6m/s<sup>2</sup></li> <li>1 minute/cycle</li> <li>X, Y, Z direction</li> <li>120 times each directions</li> </ul>	No display malfunctions No physical damages
Mechanical shock (Non operation)	<ul> <li>(1) 539m/s<sup>2</sup>, 11ms</li> <li>(2) ±X, ±Y, ±Z direction</li> <li>(3) 5 times each directions</li> </ul>	Note1

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

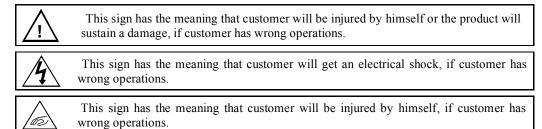
Note2: See the following figure for discharge points.



#### 6. PRECAUTIONS

#### 6.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. **Be sure to read "6.2 CAUTIONS" and "6.3 ATTENTIONS", after understanding this contents!** 



#### 6.2 CAUTIONS

\* Do not touch the working backlight. Customer will be in danger of an electric shock.



- \* Do not touch the working backlight. Customer will be in danger of burn injury.
- \* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: To be not greater 539m/s and to be not greater 11ms, Pressure: To be not greater 19.6 N)



6.3.1 Handling of the product

- Take hold of both ends without touch the circuit board cover when customer pulls out products (LCD modules) from inner packing box. If customer touches it, products may be broken down or out of adjustment, because of stress to mounting parts.
- ② Do not hook cables nor pull connection cables such as lamp cable and so on, for fear of damage.
- ③ If customer puts down the product temporarily, the product puts on flat subsoil as a display side turns down.
- (4) Take the measures of electrostatic discharge such as earth band, ionic shower and so on, when customer deals with the product, because products may be damaged by electrostatic.
- (5) The torque for mounting screws must never exceed 0.294N·m. Higher torque values might result in distortion of the bezel.
- (6) The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area) except mounting hole portion.

Bends or twist described above and undue stress to any portion except mounting hole portion may cause display un-uniformity.

- ⑦ Do not press or rub on the sensitive display surface. If customer clean on the panel surface, NEC recommends using the cloth with ethanolic liquid such as screen cleaner for LCD.
- (a) Do not push-pull the interface connectors while the product is working, because wrong power sequence may break down the product.
- (9) Do not bend or unbend the lamp cable at the near part of the lamp holding rubber, to avoid the damage for high voltage side of the lamp. This damage may cause a lamp breaking and abnormal operation of high voltage circuit.
- If the lamp cable is attached on the metal part of the LCD module directly, a leak high frequency current to the metal part may occur, then the brightness may decrease or the lamp may not light.

#### 6.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in antistatic pouch in room temperature, because of avoidance for dusts and sunlight, if customer stores the product.
- ② In order to prevent dew condensation occurring by temperature difference, the product packing box must be opened after leave under the environment of an unpacking room temperature enough. Because a situation of dew condensation occurring is changed by the environmental temperature and humidity, evaluate the leaving time sufficiently. (Recommendation leaving time: 6 hour or more with packing state)
- ③ Do not operate in high magnetic field. Circuit boards may be broken down by it.
- ④ This product is not designed as radiation hardened.
- ⑤ Use an original protection sheet on the product surface (polarizer). Adhesive type protection sheet should be avoided, because it may change color or properties of the polarizer.

#### 6.3.3 Characteristics

#### The following items are neither defects nor failures.

- ① Response time, luminance and color may be changed by ambient temperature.
- (2) The LCD may be seemed luminance non-uniformity, flicker, vertical seam or small spot by display patterns.
- ③ Optical characteristics (e.g. luminance, display uniformity, etc.) gradually is going to change depending on operating time, and especially low temperature, because the LCD has cold cathode fluorescent lamps.
- ④ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- (5) The display color may be changed by viewing angle because of the use of condenser sheet in the backlight.
- 6 Optical characteristics may be changed by input signal timings.
- ⑦ The interference noise of input signal frequency for this product's signal processing board and luminance control frequency of customer's backlight inverter may appear on a display. Set up luminance control frequency of backlight inverter so that the interference noise does not appear.

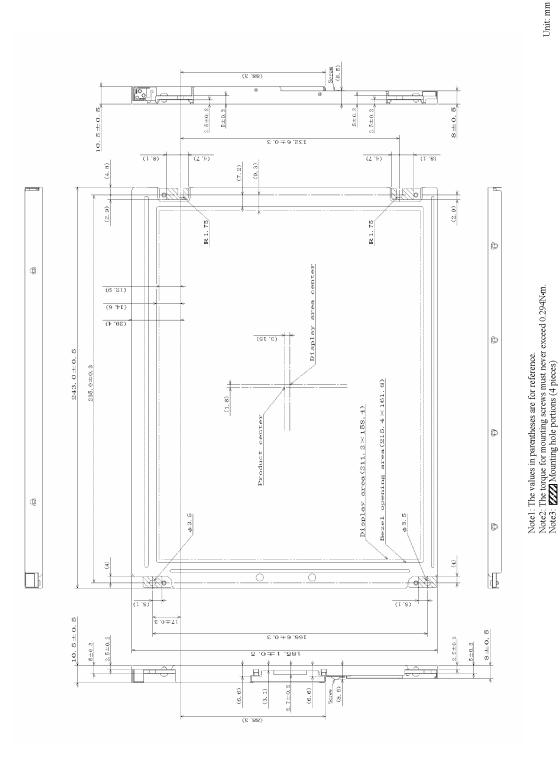
#### 6.3.4 Other

- ① All GND, backlight inverter ground (GNDB), VCC and backlight inverter power supply voltage (VDDB) terminals should be used without a non-connected line.
- (2) Do not disassemble a product or adjust variable resistors without permission of NEC.
- ③ See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", if customer would like to replace backlight lamps.
- ④ Pay attention not to insert waste materials inside of products, if customer uses screwnails.
- ⑤ Pack the product with original shipping package, because of avoidance of some damages during transportation, when customer returns it to NEC for repair and so on.

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7. OUTLINE DRAWINGS

7.1 FRONT VIEW

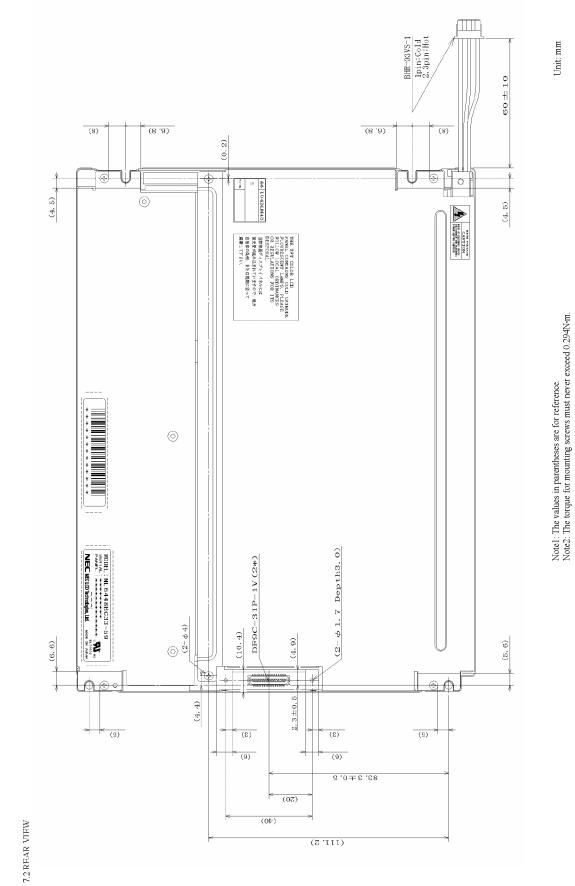




NL6448BC33-59

43

27



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28